

INTELLIGENT VIDEO SECURITY

https://ivsecurity.com.au/support/manuals/ HTTP EVENT PUSH FEATURE

ABOUT THIS DOCUMENT

Some of the iVSEC camera and NVR range have the ability to send a HTTP Event Push, so that other network devices can be triggered when a specific alert is triggered. This could be anything from a door lock relay, a web relay, Shelly device, or even an IP controllable light. All instruction contained within this document are using the Web Interface, though similar steps are performed using the NVR Interface.

GETTING STARTED

To adjust these settings, you will have the following:

- LCD monitor and USB mouse connected to iVSEC recorder.
- Laptop (if you are logging into recorder using a web browser).
- iVSEC X mobile app installed and your iVSEC recorder added to the app.
- IP Controllable device that can accept either POST or GET requests.

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HTTP Event Push – SETUP

- Open the **Remote Settings** of the Camera and navigate to the **Event** section. Select the **Event Push** option.
- 2 Click the **Enable** toggle to allow the feature to work.
- Fill out the Name so you know what you will be controlling.
- 4 Select the **Protocol** that you will be using, for the examples in this document we will be using **HTTP**.
- 5 If **HTTPS** is being used, then the **Username** and **Password** need to be filled out. These are the ones used to access the IP Device.
- 6 This is where you will need to enter the **Server Address** (Domain or IP Address) for the IP Device.
 - The **Port** used to talk to the Server Address needs to be entered here.
 - The URL is the syntax that goes after the **Server Address**, examples will be listed later.
 - Depending on the Method that the IP Device needs, you will choose either GET or POST.
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The **Interval** determines the time between the **Event Push** being able to be triggered. This prevents the Event Push being triggered constantly.





HTTP Event Push – Example 1 – SH-SHELLYDIM

If you were to enter http://192168.85151/light/0?turn=toggle in a browser, then then relay 1 toggle its state from on to off, or off to on. There are other functions that the <u>SH-SHELLYDIM</u> can perform, though we will be using this as the example.

Visit <u>https://shelly.guide/webhooks-https-requests/</u> for more information.

In the example we are using the **HTTP Protocol**, and as such a **Username** and **Password** are not required.

Our **Server Address** is **192.168.85.151**, using the default **Port 80** for communication.

The **URL** is going to be everything after the **Port**, though it should be noted that if Port 80 is to be used then the **Port** number may not be specified. In this example the **URL** will be <u>ught/0?turn=toggle</u>.

As the SH-SHELLYDIM accepts only POST requests for this application, then POST is the required **Method**.



Event Push	
Enable	
Name	Shelly Dimmer Settings
Push Way	HTTP UDP
Username	
Password	
Server Address	192.168.85.151
Port	80 \$
URL	light/0?turn=toggle
Method	POST ~
Interval	OFF ~
Save	Refresh

HTTP Event Push – Example 2 – 2N9137411E

If you were to enter http://www.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.ab.ub.a

Visit <u>https://wiki.2n.com/hip/inte/latest/en/6-access-control/webrelay</u> for more information.

In the example we are using the **HTTP Protocol**, and as such a **Username** and **Password** are not required.

Our **Server Address** is <u>192.168.85.160</u>, using the default **Port** <u>80</u> for communication.

The **URL** is going to be everything after the **Port**, though it should be noted that if Port 80 is to be used then the **Port** number may not be specified. In this example the **URL** will be state.xml?relay1State=2.

As the 2N9137411E accepts only GET requests for this application, then GET is the required **Method**.



Event Push	
Enable	
Name	Web Relay Settings
Push Way	HTTP UDP
Usemame	
Password	
Server Address	192.168.85.160
Port	80 🗘
URL	state.xml?relay1State=2
Method	GET ~
Interval	OFF ~
Cava	tooh
Save	

HTTP Event Push – Example 3 – AX9155211C

If you were to set the HTTP API Services on the AX9155211C to have a connection type to Unsecure (TCP) and then proceed to enter <a href="http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://wwwwwwwww.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://wwww.http://www.http://wwww.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://www.http://wwww.http://wwww.http://www.http://www.http://wwwww.http

In the example we are using the **HTTP Protocol**, and as such a **Username** and **Password** are not required.

Our **Server Address** is **192.168.85.190**, using the default **Port 80** for communication.

The URL is going to be everything after the **Port**, though it should be noted that if Port 80 is to be used then the **Port** number may not be specified. In this example the URL will be api/switch/ctrl?switch=1&action=trigger.

As the AX9155211C can accepts only POST requests when HTTP API Services are set to Unsecure, then POST is the required **Method**.



Event Push	
Enable	
Name	2N IP Verso Settings
Push Way	• HTTP • UDP
Usemame	
Password	
Server Address	192.168.85.90
Port	80
URL	api/switch/ctrl?switch=1&action=trigger
Method	POST ~
Interval	OFF ~
Save Refre	esh

HTTP Event Push – ALARM – Enabling

- 1 Navigate to the AI section. Select the Alarm option.
- 2 Select the **FD (Face Detection)** tab and down at the very bottle toggle the **Enable** feature to on for **Event Push**.
- 3 Once set, click the **Save** button and the camera/device will send the Event Push that you have set up every time the camera/NVR detects a face.



